

MHS Marching Band Show 2020

Inspiring 2020

Intro and Opener (M.M. ♩ = c. 140)

7 8 Front Ens. Cues 9 6 16 Solo Cues 17

19 21 *cresc.*

27 32 8 40 Front Ens. Cues
Drumline Feature

42 2 44 4 48 Solo Cues 52

53 56 3 60 Solo Cues

62 68

69 72

77 80

85 91 8 99 (M.M. ♩ = c. 156)
Percussion Feature

107 Front Ens. Cues 2

Detailed description: This is a musical score for the Flute part of the 'Inspiring 2020' marching band show. The score is written in 4/4 time with a key signature of one flat (Bb). It begins with an 'Intro and Opener' section at a tempo of approximately 140 beats per minute. The score is divided into several systems, each starting with a measure number in a box. The first system includes measures 7, 8, 9, 6, 16, and 17. Measure 9 is marked 'Front Ens. Cues' and measure 17 is marked 'Solo Cues'. The second system starts at measure 19 and includes measure 21, which is marked 'cresc.'. The third system starts at measure 27 and includes measures 32, 8, and 40. Measure 40 is marked 'Front Ens. Cues' and the section is labeled 'Drumline Feature'. The fourth system starts at measure 42 and includes measures 2, 44, 4, 48, and 52. Measure 48 is marked 'Solo Cues'. The fifth system starts at measure 53 and includes measures 56, 3, and 60. Measure 60 is marked 'Solo Cues'. The sixth system starts at measure 62 and includes measure 68. The seventh system starts at measure 69 and includes measure 72. The eighth system starts at measure 77 and includes measure 80. The ninth system starts at measure 85 and includes measures 91, 8, and 99. Measure 99 is marked '(M.M. ♩ = c. 156)' and the section is labeled 'Percussion Feature'. The final system starts at measure 107 and includes measure 2, marked 'Front Ens. Cues'. The score features various musical notations including eighth notes, quarter notes, eighth rests, and triplets. There are also dynamic markings like 'cresc.' and 'p.' (piano).

115



123



132



140



148



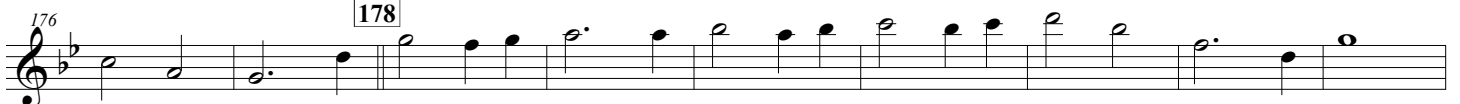
160 You'll Never Walk Alone (♩ = c.90)



170



178



186

